

**LAKSHMIPAT SINGHANIA ACADEMY**

**PROJECT PLAN – TERM -1**

**(2024-25)**

**CLASS VII**

**SUBJECT - ENGLISH**

**TOPIC: DIGITAL CITIZENSHIP**

Digital citizenship encompasses the rights, responsibilities, and behaviors of individuals in the digital world. With a significant portion of the world's population having internet access, understanding and embracing digital citizenship is crucial. It promotes online safety, protects personal privacy, and fosters a positive digital community. As the digital world blurs the lines between personal and public domains, understanding and adhering to ethical and legal rules standards is crucial. This includes things like respecting copyright laws, avoiding plagiarism, and understanding the implications of digital content sharing. Digital citizens must be equipped to discern right from wrong in a landscape where the consequences of unethical behavior can be far-reaching and sometimes irreversible

THE PROJECT-

**HOUSE- VAYU AND JAL**

Draft a conversation between a grandmother and a granddaughter on **Digital Citizenship** and make a PowerPoint Presentation on it. The dialogue must contain a strong relevant message. Provide a hard copy of the script in a channel file and be prepared to enact it.

**LEARNING OBJECTIVE:** The learning objectives includes:

- a) To enhance the skills of reading, writing and critical thinking
- b) To acquire more information about digital citizenship
- c) To learn to create conversation with relevant message

**LEARNING OUTCOME:** The learning outcomes will include:

- a) Independent research work.
- b) Collaboration.
- c) Awareness and awakening among all.

**PROJECT FORMAT**

- The project will be done in groups
- Each group to present their play in the class.
- Every group will be given 10 minutes to present the play
- To submit the script in a channel file on the reopening day.

## RUBRICS FOR EVALUATION

CATEGORY	PERFECT- 5	GOOD- 4	SATISFACTORY- 3	COULD BE BETTER- 2 OR 1
<b>CONTENT &amp; RESEARCH - 5 MARKS</b>	<p>Directly relevant</p> <p>Facts are sequentially arranged</p> <p>Supported with details specific to the topic</p> <p>Ideas are original</p>	<p>Somewhat relevant</p> <p>Slightly disordered arrangement of facts</p> <p>Some details are supported with data specific to the topic</p> <p>Some ideas are original</p>	<p>Remotely relevant</p> <p>Some organization, points are scattered around, beginning and ending are unclear.</p> <p>Sketchy details, hardly specific to the topic</p> <p>Most of the ideas are not original</p>	<p>Totally unrelated</p> <p>Poorly organised arrangement of facts</p> <p>No logical progression</p> <p>Vague beginning and ending</p> <p>No original ideas</p>
<b>VERBAL PRESENTATION - 5 MARKS</b>	<p>All the members presented a specific portion of the presentation and role play with immaculate articulation, pronunciation and diction.</p>	<p>Most of the members presented a portion of the project with good articulation and somewhat good pronunciation and diction.</p>	<p>A few members presented a portion of the project with somewhat good articulation, pronunciation and diction.</p>	<p>Only 1 member/ nobody presented a portion of the project with poor articulation and erroneous pronunciation and diction.</p>
<b>LANGUAGE &amp; ACCURACY- 5 MARKS</b>	<p>No grammatical errors</p> <p>Appropriate use of vocabulary (in both script and presentation)</p>	<p>No grammatical errors, a few punctuation or spelling errors</p> <p>Most of the vocabulary is appropriate (in both script and presentation)</p>	<p>Some grammatical errors, but the idea is conveyed successfully</p> <p>Some of the vocabulary is appropriate (in both script and presentation)</p>	<p>A lot of grammatical errors</p> <p>Inappropriate use of vocabulary (in both script and presentation)</p>
<b>NEATNESS &amp; OVERALL PRESENTATION- 5 MARKS</b>	<p>Makes excellent use of technical expertise, colour combinations and eloquent verbal presentations.</p>	<p>Makes good use of technical expertise, colour combinations and eloquent verbal presentations</p>	<p>Makes Some use of technical expertise, colour combinations and eloquent verbal presentations</p>	<p>Makes minimal use of technical expertise, colour combinations and eloquent verbal presentations.</p>

### TOPIC: FABRICS IN INDIA

The fabrics from India are a testament to the country's rich and diverse cultural heritage, as well as its commitment to craftsmanship and artistry. Each type of fabric carries a unique story, reflecting the traditions, history, and creativity of its region. Whether it's the regal allure of Banarasi silk, the timeless elegance of Kanchipuram silk, or the rustic charm of khadi, Indian textiles continue to captivate the world with their beauty and cultural significance. As India evolves and embraces

modernity, its age-old textile traditions remain an enduring symbol of the country's artistic prowess and heritage. In an ever-changing world, the fabrics from India stand as a testament to the timeless beauty of tradition and craftsmanship.

## **THE PROJECT-**

### **HOUSE - PRITHVI AND AGNI HOUSE**

Draft a conversation on 'Fabrics of India' with the speakers being summer fabric and winter fabric and make a Power Point Presentation on it. The dialogue must contain a strong relevant message. Provide a hard copy of the script in a channel file and be prepared to enact it.

### **LEARNING OBJECTIVE:**

The learning objectives includes:

- d) To enhance the skills of reading, writing and critical thinking
- e) To acquire more information about fabrics of India
- f) To learn to create conversation with relevant message

### **LEARNING OUTCOME:**

The learning outcomes will include:

- d) Independent research work.
- e) Collaboration.
- f) Awareness and awakening among all.

### **PROJECT FORMAT**

- The project will be done in groups
- Each group to present their dialogue in the class.
- Every group will be given 10 minutes to present the play
- To submit the script in a channel file on the reopening day.

**RUBRICS FOR EVALUATION**

<b>CATEGORY</b>	<b>PERFECT- 5</b>	<b>GOOD- 4</b>	<b>SATISFACTORY- 3</b>	<b>COULD BE BETTER- 2 OR 1</b>
<b>CONTENT &amp; RESEARCH - 5 MARKS</b>	<p>Directly relevant</p> <p>Facts are sequentially arranged</p> <p>Supported with details specific to the topic</p> <p>Ideas are original</p>	<p>Somewhat relevant</p> <p>Slightly disordered arrangement of facts</p> <p>Some details are supported with data specific to the topic</p> <p>Some ideas are original</p>	<p>Remotely relevant</p> <p>Some organization, points are scattered around, beginning and ending are unclear.</p> <p>Sketchy details, hardly specific to the topic</p> <p>Most of the ideas are not original</p>	<p>Totally unrelated</p> <p>Poorly organised arrangement of facts</p> <p>No logical progression</p> <p>Vague beginning and ending</p> <p>No original ideas</p>
<b>VERBAL PRESENTATION- - 5 MARKS</b>	<p>All the members presented a specific portion of the presentation and role play with immaculate articulation, pronunciation and diction.</p>	<p>Most of the members presented a portion of the project with good articulation and somewhat good pronunciation and diction.</p>	<p>A few members presented a portion of the project with somewhat good articulation, pronunciation and diction.</p>	<p>Only 1 member/ nobody presented a portion of the project with poor articulation and erroneous pronunciation and diction.</p>
<b>LANGUAGE &amp; ACCURACY- - 5 MARKS</b>	<p>No grammatical errors</p> <p>Appropriate use of vocabulary (in both script and presentation)</p>	<p>No grammatical errors, a few punctuation or spelling errors</p> <p>Most of the vocabulary is appropriate (in both script and presentation)</p>	<p>Some grammatical errors, but the idea is conveyed successfully</p> <p>Some of the vocabulary is appropriate (in both script and presentation)</p>	<p>A lot of grammatical errors</p> <p>Inappropriate use of vocabulary (in both script and presentation)</p>
<b>NEATNESS &amp; OVERALL PRESENTATION- - 5 MARKS</b>	<p>Makes excellent use of technical expertise, colour combinations and eloquent verbal presentations.</p>	<p>Makes good use of technical expertise, colour combinations and eloquent verbal presentations</p>	<p>Makes Some use of technical expertise, colour combinations and eloquent verbal presentations</p>	<p>Makes minimal use of technical expertise, colour combinations and eloquent verbal presentations.</p>

## **SUBJECT: MATHEMATICS**

### **TOPIC– DIGITAL CITIZENSHIP**

### **HOUSE: VAYU AND JAL**



**Introduction:** Digital citizenship refers to the responsible use of technology by anyone who uses computers, the internet and digital devices to engage with society on any level. As the rate of technological advancement continues to increase, the world as a whole is becoming even more dependent on the internet for day – to – day activities. That makes digital literacy and citizenship a crucial to teach today’s students.

Let us do an activity by using digital technology. Read the following situation and represent it by a proper diagram with different colours for different parts using MS-Word.

Mr. MADHAB has a square shaped big field of side 400m. He divided the field in four equal parts for different cultivations. First part is used for potato cultivation, second part is used for ladies finger cultivation, third part is used for pumpkin cultivation. Fourth part is divided in two squares and two rectangles in such a way that areas of all four parts are same. The two squares are used for sunflower and mustard cultivation. Two rectangles are used for tomatoes and brinjal cultivation.

Answer the following questions:

- (i) Find the areas allotted for all the seven different crops.
- (ii) Represent each parts and sub parts as a fraction of the total field.
- (iii) What fraction of the field is used for cultivation of vegetables only? (Answer with proper Calculation)
- (iv) What fraction of the field is used for production of oil seeds?
- (V) Is Mr. MADHAB a part of digital citizenship? If yes explain how. If no, explain how can he get the advantages of digital technology?

You can take help from the following links:

<https://youtu.be/4nKIOBfc5RA?si=GaStJcQNvuHffw6e>

<https://youtu.be/W72eW83rrC8?si=AwaaN8YHNIadPGYS>

**LEARNING OBJECTIVE:** The learning objectives includes:

1. To enhance the skills of research work.
2. To acquire knowledge of digital world.
3. To comprehend the usages of modern technology.
4. To solve real life problems through technology.

**LEARNING OUTCOME:** The learning outcomes will include:

- (a) Independent research work.
- (b) Collaboration.
- (c) Awareness and awakening among all.

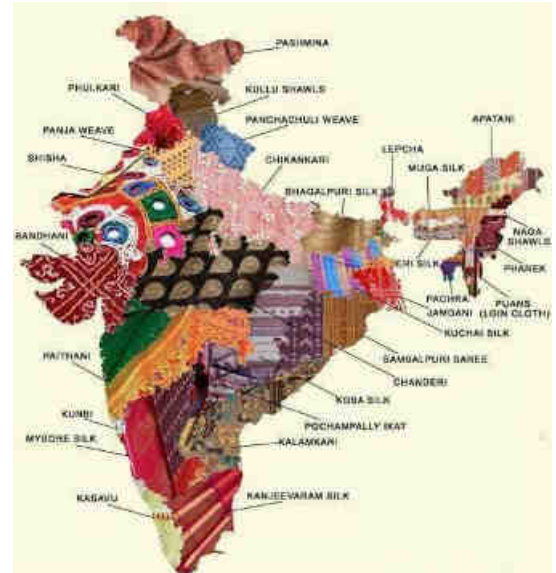
CATEGORY	GREAT WORK (4)	GOOD WORK (3)	SATISFACTORY (2)	COULD BE BETTER (1)
<b>TOPIC CONTENT – ACCURACY</b> (4)	Diagram drawn well and coloured well. All facts are Accurate	Diagram drawn well and coloured well 90 – 95% of the facts are accurate	Diagram is well but needs improvement. 80 – 89% of the facts are accurate	Diagram needs more improvement. Less than 80% of the facts are accurate
<b>WRITING- VOCABULARY EDITING- LANGUAGE</b> (4)	Use of mathematical terms in the proper way. Presentation is Free from grammatical Errors.	Use of few mathematical terms in the proper way. The presentation may have one or two grammatical errors	Less use of mathematical terms in the proper way. The presentation may have few grammatical errors	No Use of mathematical terms in the proper way. There are many grammatical errors
<b>GRAPHICS- FORMULAE</b> (4)	Images and pictures go well with the text and there is good mix of text and graphics	Images and pictures go well with the text ,but they are inappropriately sized, too small or hard to read	Images and pictures go well with the text , but they are too few and the project seems text heavy.	There are no Images and pictures or they do not go with the topic.
<b>OVERALL PRESENTATION</b> (4)	The presentation Is exceptionally attractive, in terms of design, layout and neatness.	The presentation is attractive, in terms of design, layout and neatness.	The presentation is acceptably attractive, though it may be a bit messy.	The project is distractingly mess or very poorly designed.
<b>USE OF IMAGES AND COLOURS</b> (4)	Diagrams are properly done with the correct choice of colours	Diagrams are done with the colours. Combination of colours could have been better.	Diagrams are not done neatly with the correct choice of colours	Diagrams are not done neatly with the correct choice of colours. Needs a lot of improvement in terms of presentation and neatness.

## TOPIC– FABRICS IN INDIA

HOUSE : PRITHVI AND AGNI

**Introduction:** Cotton and silk are the raw materials most associated with Indian textiles. India has been well known for textile since very ancient times. The origin of Indian textiles can be traced to the Indus valley civilization as early as 5th millennium BC. The people of that civilization used homespun cotton for weaving their garments and used indigo to colour their fabric. Textile has always played an important role in trade and business here in India. Rome, China and Egypt everywhere traces have been found of Indian textiles. There are different types of fabrics in different states. For examples, KHADI, KALAMKARI, BANARASI SILK, CHIKANKARI EMBROIDERY, SAMBALPURI FABRIC, IKAT FABRIC, CHANDERI etc.

Main raw material of fabric is cotton. India is the largest producer of cotton globally, accounts for 23% of total global cotton production.



Let us do some research work on cotton. Try to find out the answers of the following questions:

1. Find out the data on production of cotton in India in last 6 years and also area of land used for cotton production in last 6 years (acreage). Represent your data in tabular form.
2. On the basis of the above table draw a double Bar graph. Colour the bars with different colors.
3. Find out the different types of fabrics used by your mother. Ask your mother to help you to prepare a table containing how many sarees she has of different fabrics (e.g. cotton, Khadi, Chanderi. Silk, chiffon, georgette, kota etc)
4. On the basis of the above table draw a Bar graph. (Colour the different bars with different colours)

You can take help from the following links.

<https://texmin.nic.in/sites/default/files/Cotton%20Sector.pdf>

<https://texmin.nic.in/sites/default/files/A7.pdf>

**LEARNING OBJECTIVE:** The learning objectives includes:

1. To enhance the skills of research work.
2. To acquire knowledge of textile industries of India.
3. To comprehend the usages of Indian textile.
4. To represent real life knowledge graphically.

**LEARNING OUTCOME:** The learning outcomes will include:

- (a) Independent research work.
- (b) Collaboration.
- (c) Awareness and awakening among all.

**RUBRICS FOR EVALUATION**

<b>CATEGORY</b>	<b>GREAT WORK (4)</b>	<b>GOOD WORK (3)</b>	<b>SATISFACTORY (2)</b>	<b>COULD BE BETTER (1)</b>
<b>TOPIC CONTENT – ACCURACY (4)</b>	Content regarding data of Fabrics well explained. All facts are Accurate	Content regarding data of Fabrics well explained. 90 – 95% of the facts are accurate	Explanation needs improvement 80 – 89% of the facts are accurate	More points need to be added. Less than 80% of the facts are accurate
<b>WRITING- VOCABULARY EDITING- LANGUAGE (4)</b>	Use of mathematical terms in the proper way. Presentation is Free from grammatical Errors.	Use of few mathematical terms in the proper way. The presentation may have one or two grammatical errors	Less use of mathematical terms in the proper way. The presentation may have few grammatical errors	No Use of mathematical terms in the proper way. There are many grammatical errors
<b>GRAPHICS- FORMULAE (4)</b>	Images and pictures go well with the text and there is good mix of text and graphics	Images and pictures go well with the text , but they are inappropriately sized, too small or hard to read	Images and pictures go well with the text , but they are too few and the project seems text heavy.	There are no Images and pictures or they do not go with the topic.
<b>OVERALL PRESENTATION (4)</b>	The presentation is exceptionally attractive, in terms of design, layout and neatness.	The presentation is attractive, in terms of design, layout and neatness.	The presentation is acceptably attractive, though it may be a bit messy.	The project is distractingly mess or very poorly designed.
<b>USE OF IMAGES AND COLOURS (4)</b>	Diagrams are properly done with the correct choice of colours	Diagrams are done with the colours. Combination of colours could have been better.	Diagrams are not done neatly with the correct choice of colours	Diagrams are not done neatly with the correct choice of colours. Needs a lot of improvement in terms of presentation and neatness.



## SUBJECT - SCIENCE

### TOPIC: DIGITAL CITIZENSHIP

#### HOUSE: VAYU AND JAL

Learning Objectives: To make students aware about digital citizenship

- How to be responsible digital citizenship
- How E - portals are getting more and more popular in the field of teaching-learning Science.

The definition of **digital citizen** is provided by Karen Mossberger, one of the authors of *Digital Citizenship: The Internet, Society, and Participation*, digital citizens are "those who use the internet regularly and effectively." In this sense, a digital citizen is a person using information technology (IT) in order to engage in society, politics, and government.

Although digital citizenship begins when any child, teen, or adult signs up for an email address, posts pictures online, uses e-commerce to buy merchandise online, and/or participates in any electronic function, these days various E - portals are getting more and more popular in the field of teaching-learning Science.

Nonetheless, there are several challenges that face the presence of digital technologies. Cyberbullying or cyber harassment is a form of bullying or harassment using electronic means. Cyberbullying and cyber harassment are also known as online bullying. It has become increasingly common, especially among teenagers and adolescents, due to the communication technology advancements and young people's increased use of such technologies, social media platforms.

1. A recent survey revealed that teenagers and young adults spend more time on the internet than watching TV. This has raised a number of concerns about how internet use could impact cognitive abilities. Do you agree to it? Organise a debate on this topic.
2. Name any three social platforms the young people are attracted to. List three ways how such platforms can be used judiciously.
3. Science related websites are becoming very popular day by day. Choose any 4 such type of portals. Will you refer these websites to your peer group? Justify your answer.

Learning Outcomes:

- Students will be aware about digital citizenship
- Students will learn how to be responsible digital citizenship
- Students will do a brief research on various E - portals which are getting more and more popular in the field of teaching-learning Science.

## TOPIC: FABRICS IN INDIA

### HOUSE: PRITHVI AND AGNI

Learning Objectives:

- Learn about the different types of fabrics used.
- Distinguish between various types of fabrics
- Create awareness about cruelty towards living organisms to fulfill human needs.

Natural fibres are fibres made by nature. Typical examples are cotton and wool, which are mainly used in textile clothing but there are many other natural fibres produced in smaller quantities. Man-made fibres (MMF) are fibres made by man. MMF can be organic or inorganic. Man-made fibres like plastics are made from polymers.

There are two types of man-made fibres – ***synthetic fibres and regenerated fibres***.

1. What is the difference between the 2 man-made fibres? Give 2 examples each type of man-made fibres.

Which kind of fibre would you prefer for making the listed items/garments. Also classify them as man-made/natural:

- a) Parachute
- b) An expensive carpet
- c) Wrinkle free T-shirt
- d) Cheap sweater

2. A woolen and a silk scarf was on display side by side in a shop. Enlist the steps that may have gone into their production. (Prithvi house – wool , Agni House – silk).

3. Through a role play spread awareness against animal cruelty involved in the sericulture industry.

All answers should be supported by relevant pictures.

Learning Outcomes: The students will

- Learn about the different types of fabrics used.
- Distinguish between various types of fabrics
- Become aware about cruelty towards living organisms to fulfill human needs.

## RUBRICS FOR CORRECTIONS:

PARAMETERS	3	3.5	4	4.5	5
INNOVATIVE PRACTICES /CREATIVITY (5)	The students have developed innovative practices, but all of those have not been employed for conducting activities on life skills development.	The students have planned and conducted innovative activities focused on life skill development, but not on the sensitive issues involving the concerns of this age group	The students have planned and conducted innovative activities focused on life skill development as well as sensitive concern of this age group.	The innovative practices have been developed and employed in activities for teachers and parents besides students.	The students have been organising innovative activities focused on critical as well as sensitive concerns which are monitored.
CONTENT- ACCURACY AND ORIGINALITY (5)	. The content is confusing and relevant information is missing	Some of the content is correct. The sequence is not followed. There are more than 3 factual errors.	Most of the content is correct. There are two factual errors.	Most of the content is correct. There is one factual error.	The data / facts presented are accurate.
TEAM WORK (5)	Students are not prepared. There is no teamwork visible in the presentation	Few students are prepared. Team members do not seem to co-operate.	Students are fairly prepared. All the members have contributed, exhibiting fairly good teamwork.	Students are well prepared. All the members have contributed, exhibiting good teamwork.	Flawless presentation; the message conveyed with good teamwork
OVER ALL ORESENTATION (5)	Little or no attempt has been made to make the presentation appealing to the viewers. Presentation does not include any relevant data/ photographs to explain and reinforce the theme	Some attempt has been made to make the presentation appealing to the viewers. Presentation includes very few relevant data/ photographs to explain and reinforce the theme	Overall impact of the play is quite appealing to the viewers. Presentation includes some relevant data/ photographs to explain and reinforce the theme	Overall impact of the play is effective and appealing to the viewers. Presentation includes most relevant data/ photographs to explain and reinforce the theme	The play was very well-researched and presented, to almost near-perfection. Presentation includes all relevant data/ photographs to explain and reinforce the theme.

## SUBJECT: GEOGRAPHY

### TOPIC: FABRICS IN INDIA

There are thousands of weaving patterns in India because of the country's climate and biodiversity. Indian's textile tradition has been shaped by many factors, such as the climate, geography, local cultural customs, and raw material availability among others. In India, the fabric is made from a variety of raw materials, including silk, cotton, jute, and wool. India's weaving traditions are dominated by cotton and silk. Assam, Banaras, Murshidabad, Surat, Kanchipuram, and Patan are some of India's major silk weaving in Murshidabad.



**PRITHVI HOUSE:** Kalamkari and Kancheepuram

**AGNI HOUSE:** Silk and Bandhani

- Students will research on any one case based study on the weaving method practised in India.
- Students will write about the importance of the fabrics present in various states and depict the same in an outline political map of India. (Any two states)

## **PROJECT FORMAT:**

- ✓ Projects need to be done in groups.
- ✓ Support the project with relevant pictures.
- ✓ Students will make PowerPoint presentation ( maximum 8 slides including cover page, content, bibliography)

Following questions to be answered by all the groups.( **House wise**)

**Content –**

**Q1.Why India is famous for textiles?**

**Q2.Which city is called textile city of India? Why?**

**SUBJECT INTEGRATION:** History, Life-skills, Science, Economics, Mathematics, A.I. and English.

## **LEARNING OBJECTIVE:**

- To study natural fibres obtained from animals-Wool and silk.
- To understand the concept of fibers,fabrics and yarn.
- To study different clothing materials.
- To know the history of clothing
- To study the process of formation of silk from cocoons.
- To understand the health hazards of wool and silk industry

**LEARNING OUTCOME:** The learning outcome will include –

- ✓ Independent research work.
- ✓ Collaboration.
- ✓ Awareness and awakening among all.

## **LINKS:**

<https://amrika.co.uk/blogs/journal/types-of-indian-fabrics>

<https://www.linkedin.com/pulse/textile-industry-india-overview-gartexindia>

<https://fashionkart.co/blogs/newstypes-of-fabrics>

<http://indianculture.gov.in/textiles-and-fabrics-of-india>

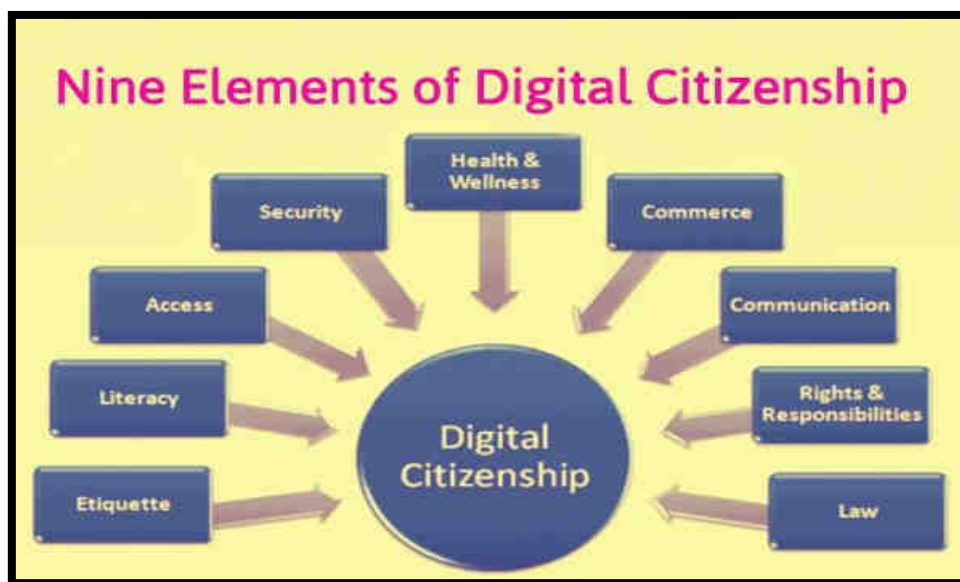
<https://artsandculture.google.com/story/indian-textiles-nature-making-victoria-and-albert-museum/YAUROUQuPAXOJw?hl=en>

## TOPIC: DIGITAL CITIZENSHIP

Digital citizenship is the ability to navigate our digital environments in a way that's safe and responsible and to actively and respectfully engage in these spaces.

Although we live and interact in the digital world in a similar way to the offline world, we're not always as mindful of our actions online. We can sometimes act without realizing how it could affect our reputation, safety and growth as digital citizens. In the meantime, everything we do online continues to affect and define our digital world and selves.

Digital media also provide unique opportunities for everyone to get involved, to speak out and to make change both online and offline. Our actions in our online world can have a real impact and we all have a role to play as active digital citizens.



**JAL HOUSE: Digital Communication**

**VAYU HOUSE: Digital Access**

- Students will research on any one tool ( mapping tool) to find out the way of digital communication and digital access across the world.
- Students will write about the importance of the digital communication and digital access as the important domains of digital citizenship

## **PROJECT FORMAT:**

- ✓ Projects need to be done in groups.
- ✓ Support the project with relevant pictures.
- ✓ Students will make PowerPoint presentation ( maximum 8 slides including cover page, content and bibliography)

Following questions to be answered by all the groups.( **House wise**)

**Content –**

**Q1.What is the main goal of digital citizenship?**

**Q2.What are the two pillars of digital citizenship? Discuss**

**SUBJECT INTEGRATION:** History, Life-skills, Science, Economics, Mathematics, A.I. and English.

## **LEARNING OBJECTIVE:**

- To compare and contrast their responsibilities to their online and offline communities.
- To understand what type of information can put them at risk for identity theft and other scams and reflect on the characteristics that make someone an upstanding citizen.
- To devise resolutions to digital dilemmas.

**LEARNING OUTCOME:** The learning outcome will include –

- ✓ Independent research work.
- ✓ Collaboration.
- ✓ Awareness and awakening among all.

## **LINKS:**

<https://www.cybercitizenship.org/what-is-digital-access/#:~:text=Digital%20access%20is%20the%20ability,people%20all%20over%20the%20world.>

<http://laurabiancoedtech.weebly.com/digital-access.html>

<https://www.graygroupintl.com/blog/digital-access>

<https://www.epitech-it.es/digital-communication-what-is-it/>

<https://govos.com/blog/what-is-digital-communication/>

**Rubrics for Evaluation**

Parameters	5	4	3	2	1
<b>Content (4)</b>	-	Applicable to Theoretical knowledge and all facts are correct.	Applicable to Theoretical knowledge and all facts are correct. One or two factual errors	Applicable to Theoretical knowledge and all facts are correct. Few factual errors.	Applicable to theoretical knowledge and all facts are not at all relevant to the topic.
<b>Presentation (3)</b>	-	-	Overall impact of the project is attractive and appealing to the viewers. Students are well prepared. Teamwork is visible. Project is compiled up to the mark.	Overall impact of the project is quite appealing to the viewers. Students are well prepared. Teamwork is visible. Project is fairly compiled.	Some attempt has been made to make the presentation appealing to the viewers. Students are well prepared. Teamwork is visible. Project is not compiled up to the mark.
<b>Graphics/ Photographs/Charts/Relevance to the topic (2)</b>	-	-	-	Presentation includes relevant photographs/ charts/ diagrams.	Graphics & Chart are not clear. They are irrelevant to the topic.
<b>Team Work (1)</b>	-	-	-	-	Independent research work and collaboration. Tried to adapt the new technology.

**SUBJECT: HISTORY & CIVICS**

**HOUSE- (VAYU & JAL)**

**Topic: Digital Citizenship**

Digital citizens are "those who use the internet regularly and effectively." In this sense, a digital citizen is a person using information technology (IT) in order to engage in society, politics, and government.

Digital citizenship is the responsible and respectful use of technology to engage online, find reliable sources, and protect and promote human rights. It teaches skills to communicate, collaborate, and act positively on any online platform. It also teaches



empathy, privacy protection, and security measures to prevent data breaches and identity theft.

It is important to use “Information Technology” regularly and effectively in order to engage in society, politics, and government in a mindful way.

India's internet penetration rate stood at 52.4 per cent of the total population at the start of 2024.

Nonetheless as per the report by NSO (The Ministry of Statistics and Programme Implementation), most of the internet-enabled homes are located in cities, where 42% have internet access. In rural India, however, only 15% are connected to the internet. This gap in access to information and communication technology (ICT) and the internet among people of different socio-economic backgrounds, known as the “digital divide”, follows the existing socio-economic divide of class, caste and gender.

Explain the meaning of the following “digital divides” that are very commonly observed in any developing country in the following 4 areas:

1. Gender Digital inequalities
2. Regional Digital Divide and Intra-State Digital inequality
3. Disparity due to literacy/digital literacy
4. Linguistic Digital Divide

As a citizen of our country prepare a **Report** on the impact of the digital divide on

- A. Right to Education 2009
- B. National Food Security Act 2013 (also Right to Food Act)

Prepare the Report in a word processor.

### **LEARNING OBJECTIVE:**

- a) To discover India’s digital divide.
- b) To promote digital research
- c) To prepare a report that is logical, descriptive and contains accurate analysis

### **LEARNING OUTCOME:**

- Capability to extract relevant information and present the same in simple style.
- Able to assess India’s digital divide and its impact on India’s developing economy in the field of health and education.
- Independent research work.
- Collaboration.

## EVALUATION RUBRICS

	6	4	2	1
Content	a) Contains explanation of the 4 grounds of digital divide. b) Contains impact on 2 areas of digital divide	a) Contains explanation of the 3 grounds of digital divide. b) Contains impact on 2 areas of digital divide	a) Contains explanation of the 2 grounds of digital divide. b) Contains impact on 2 areas of digital divide	a) Contains explanation of the 1 grounds of digital divide. b) Contains impact on 1 areas of digital divide
Presentation & Team Work	.-	-	Presentation includes relevant photographs/ charts/ diagrams.  Overall impact of the project is attractive and appealing to the viewers.  Teamwork is visible.	Some attempt has been made to make the presentation appealing to the viewers.  Teamwork is not visible.
Bibliography	.-	-	Independent research work <b>by all students</b> is evident.  Correct recording of all research sources mentioned.	Not very clear proof of research.  All research sources have not been recorded.

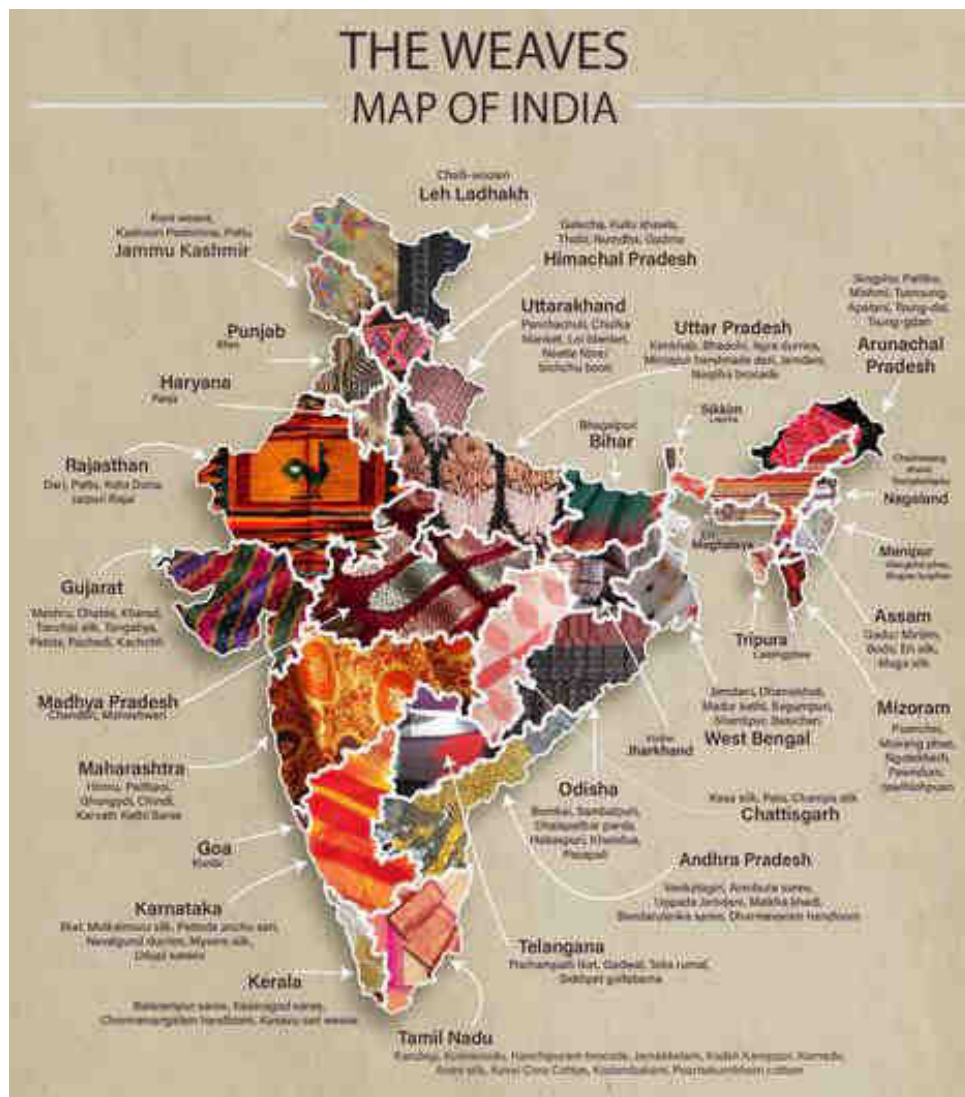
**HOUSE: (PRITHVI, AGNI)**

**Topic: Fabrics in India**

**Textile Trails: Explore India through Its Historical Weaves**

From the era of 'Cholas', 'Seljuks', and 'Safavids' till now, Indian Textile Industry has come a long way. The story of textiles in India is one of the oldest in the world. The earliest surviving Indian cotton threads date to around 4000 BC and dyed fabrics from the region are documented as far back as 2500 BC.

The weaves of India are as diverse as they are beautiful. While some weaves are well-known, others live in obscurity. In India, weaving is a long-standing tradition that has been passed down through the generations. The country is known for its intricate weaves and stunning textile production.



[file:///D:/REGULAR%20USE/history/qp/project/2024-25/weaves\\_map-01\\_600x600.webp](file:///D:/REGULAR%20USE/history/qp/project/2024-25/weaves_map-01_600x600.webp)

The **Ministry of Textiles** is an Indian government national agency responsible for the formulation of policy, planning, development, export promotion and regulation of the textile industry in India.

Your group is an NGO with the aim to promote Indian textiles. The **Ministry of Textiles** has selected your NGO to promote the dying art of Indian weaves.

1. Your role is to identify 2 weaves from 2 different geographical regions of India and submit a report to the Ministry. The Report must include the following information:
  - a) Name of the selected weave.
  - b) The region where it is found
  - c) The common patterns found in the weave.
  - d) The time period when this weave became popular.
  
2. Prepare a quiz containing 8 questions (minimum) that will be uploaded by the Ministry on its website that will help to promote the particular weaves that are being discussed here.

Prepare the Report in a word processor and the Quiz as a PowerPoint.

### LEARNING OBJECTIVE:

- d) To discover the diversity in India's fabrics.
- e) To know the importance of NGOs in civil society.
- f) To promote digital research
- g) To prepare a report that is logical, descriptive and contains accurate analysis

### LEARNING OUTCOME:

- Know the historical background about India's fabrics and its impact on India's economy.
- Appreciate every individual contribution to make our country prosper.
- Capability to extract relevant information and present the same in simple style.
- Independent research work.
- Collaboration.

### EVALUATION RUBRICS

	6	4	2	1
Content	a) Report contains all 4 answers and explanations. b) Contains the Quiz with 8 questions and all of them are relevant to the purpose.	a) Report contains at least 3 answers and explanations. b) Contains the Quiz with 8 questions, but 1 or 2 are not reasonably strong questions.	a) Report contains at least 3 answers but lacks explanations. b) Contains the Quiz with 8 questions but 2 or 4 are not reasonably strong questions.	a) Report contains at least 2 answers but lacks explanations. b) Contains the Quiz with 8 questions but 5 to 6 questions out of 8 are not reasonably strong questions.
Presentation & Team Work	-	-	Presentation of Report and Quiz includes relevant photographs/ charts/ diagrams.  Overall impact of the project is attractive and appealing to the viewers.  Teamwork is visible.	Poor attempt has been made to make the presentation of Report and Quiz appealing to the viewers.  Teamwork is not visible.

Bibliography	.	-	Independent research work <b>by all students</b> is evident.  Correct recording of all research sources mentioned.	Not very clear proof of research.  All research sources have not been recorded.
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**SUBJECT: COMPUTER EDUCATION**

**HOUSE: AGNI AND PRITHVI**

**TOPIC: CREATING DIGITAL NEWSLETTER ON TEXTILES AND FABRICS OF TAMIL NADU**

**Learning Objectives:**

Will enable students to -

- Acquire knowledge about fabrics used in Tamil Nadu.
- Understand how to implement the components of a newsletter
- Enhance the search skill identify the different fabrics and their implementation.
- Implement artistic skills in creating newsletter using cloud based designing software called Canva.

**Learning Outcome**

Students will be able to:

- Gain knowledge about fabrics used in Tamil Nadu.
- Know about the ways of implementing various components of newsletter
- Apply their creative and artistic skills to prepare the different fabrics of Tamil Nadu and their implementation
- Improve the collaborative skill of working as a teams.

India's handmade textiles are embedded in every aspect of its identity. The history of these fabrics date back at least 6,000 years. Courtly splendour was proclaimed by sumptuous fabrics, while religious worship still finds expression through sacred cloths. Centuries of global trade have been shaped by the export of Indian textiles and patterns,

in demand around the world. These celebrated hand-made textiles even survived the threat of industrialisation, instead uniting India as symbols of power and protest.

So let us create a digital newsletter using cloud based graphic designing software called Canva which will make others aware of the textile industry of Tamil Nadu in a different way. The newsletter will consist of 4 parts which are as follows:

**HISTORY:** Textiles have a very long history in India going back to the ancient period. Through timelines and essays, get to know the interesting events in the history of textiles and fabrics in India.

**ARTISANS** - This section will highlight the skills of the artisans of Tamil Nadu and their families who have been associated with the production and decoration of textiles and fabrics in different regions of India. It will reflect about their history, heritage, and stories of their craft.

**Transformation of Textile industry with Artificial Intelligence:** The rise of new technologies such as Artificial Intelligence (AI) and the Internet of Things (IoT) has transformed the once labor-intensive textile industry. Computerized machinery is now found in most textile factories, and these machines are far more efficient at creating specific designs on a massive volume than human workers.

**Fun Corner** – It is the most interesting part of a newsletter consisting of sodokus, crossword puzzles, quiz time, cartoon strips providing a social message, jumble words and many more fun activities. You have to take up words or terms related to Indian textile, dresses, stitches etc. Each member will think of an activity and provide the idea to the team member working on this part.

**To do as a team:**

- i. Create a newsletter on the topic using cloud based graphic designing software called canva.
- ii. Each member of the house will work on at least one part of the newsletter and add pages if required.
- iii. The last page **must contain the following basic contents:**
  - a. Name of the team leader with roll no. along with names of all the members with roll no. and the portion created by each member.
  - b. Bibliography
  - c. Consent statement at the bottom of your page which will be : “We \_\_\_\_\_, \_\_\_\_\_.... (add the names of the members of the house) have no objection of sharing the picture for educational purpose.”
- iv. All will format their individual corner keeping the aesthetic and integrity of the entire newsletter.
- v. Follow how to use Canva application mentioned.

Resources:

<https://indianculture.gov.in/textiles-and-fabrics-of-india>

<https://www.vam.ac.uk/articles/indian-textiles>

[How Artificial Intelligence Is Transforming the Textile Industry • Textilesinside](#)

## TOPIC: CREATING DIGITAL NEWSLETTER ON DIGITAL CITIZENSHIP

### HOUSE: VAYU AND JAL

#### Learning Objectives:

Will enable students to -

- Acquire knowledge about Digital Citizenship.
- Understand how to implement the components of a newsletter
- Enhance the search skill identify the right and the fake news.
- Implement artistic skills in creating newsletter using cloud based designing software called Canva.

#### Learning Outcome

Students will be able to:

- Gain knowledge about the Digital Citizenship.
- Know about the ways of implementing various components of newsletter
- Apply their creative and artistic skills to prepare the fun corner of the newsletter
- Improve the collaborative skill of working as a teams.

Digital citizenship is the ability to navigate our digital environments in a way that's safe and responsible and to actively and respectfully engage in these spaces. Although we live and interact in the digital world in a similar way to the offline world, we're not always as mindful of our actions online. We can sometimes act without realizing how it could affect our reputation, safety and growth as digital citizens. In the meantime, everything we do online continues to affect and define our digital world and selves.

Digital media also provide unique opportunities for everyone to get involved, to speak out and to make change both online and offline. Our actions in our online world can have a real impact and we all have a role to play as active digital citizens.

So let us create a digital newsletter using cloud based graphic designing software called Canva which will make others aware of the happenings of digital world. The newsletter will consist of 4 parts which are as follows:

**Fun Corner** – It is the most interesting part of a newsletter consisting of sudokus, crossword puzzles, quiz time, cartoon strips providing a social message, jumble words and many more fun activities. You have to take up words or terms related to digital literacy already done in class and prepare any 4 activities. Each member will think of an activity and provide the idea to the team member working on this part.

**Young achievers** – You have to prepare an article on any young achiever who have created sensation in the digital world with his/her creativity. For example : Saket Modi an average ex-student of LSA who is now an entrepreneur, co-founder and CEO of Safe Security, a cybersecurity and digital business risk quantification company, based out of Palo Alto, California.

**Fake Vs Real** – You have to identify and write about a news which was considered real and became viral and later on it was found that it was fake. You will have to provide tips to prove the authenticity of any information posted on the net.

**Digital Wellness-** Set healthy boundaries and limits around your use of technology and screentime. Develop digital literacy by evaluating a source’s reliability and integrity of the information you are seeking out online. Practice digital privacy and safety. Be intentional and authentic in your online presence. Engage and interact with others online respectfully. Establish awareness of your digital footprint.

**To do as a team:**

- i. Create a newsletter on the topic using cloud based graphic designing software called canva.
- ii. Each member of the house will work on at least one part of the newsletter and add pages if required.
- iii. The last page **must contain the following basic contents:**
  - a. Name of the team leader with roll no. along with names of all the members with roll no. and the portion created by each member.
  - b. Bibliography
  - c. Consent statement at the bottom of your page which will be: “We \_\_\_\_\_, \_\_\_\_\_.... (add the names of the members of the house) have no objection of sharing the picture for educational purpose.”
- iv. All will format their individual corner keeping the aesthetic and integrity of the entire newsletter.

**Resources :**

<https://www.dellaarambh.com/post/3-indian-young-achievers-in-tech-you-need-to-know>

<https://www.indiatoday.in/education-today/gk-current-affairs/story/forbes-list-tycoons-tomorrow-young-achievers-1349889-2018-09-26>

<https://mediasmarts.ca/digital-media-literacy/general-information/digital-media-literacy-fundamentals/what-digital-citizenship>

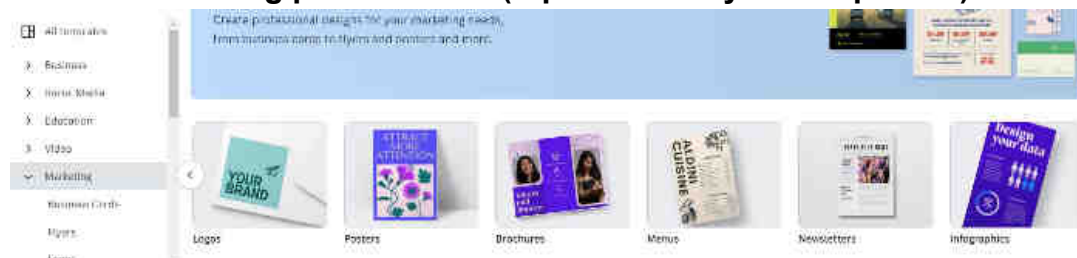
<https://www.techtarget.com/whatis/definition/digital-wellbeing>

<https://swc.osu.edu/wellness-education-and-resources/ten-dimensions-of-wellness/digital-wellness>

**How to use Canva application:-**

- i. Type canva.com in your browser.

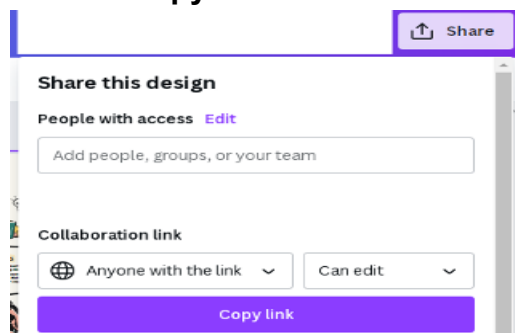
**Note: Avoid using paid features (represented by crown picture)**



- ii. Login/ Sign up with any one member’s email id.
- iii. Click on All Templates list at the left panel.
- iv. Click on Marketing and choose newsletter.



- v. Choose a template of your choice.
- vi. Click on the template name on the top panel and rename it as **ClassSec\_HouseName**.
- vii. Click **share** option on right top corner, do necessary changes as shown in the image below.
- viii. Click on **copy link** and share the link with rest of the house members.



- ix. Fill up your page by adding required details as asked above.
- x. Together edit and format the page as per requirement.
- xi. Once final newsletter is ready **download the same as pdf (print) format**.
- xii. The team leader will upload the same in Teams within due date. (Team's code will be shared by HRTs)

**Rubrics:**

Criteria	Marks - 5	Marks - 3	Mark - 1
<i>Originality and Content alignment of the Newsletter</i>	It is highly imaginative or creative newsletter <i>and</i> effectively demonstrates adaptability to the topic provided	Conveys a few creative, imaginative, or insightful ideas in the newsletter <i>and</i> somewhat demonstrates adaptability to the topic provided	Reflects negligible creative, substantive, or imaginative ideas out of the ordinary newsletter <i>and</i> did not demonstrate any adaptability to the topic provided
<i>Appropriate use of ICT Skill</i>	The newsletter reflects the maximum use of suggested tools to get the desired output	The newsletter reflects the use of some suggested tools to show acceptable understanding	The newsletter reflects the use of few suggested tools to show acceptable understanding
Empathy towards your topic	The newsletter provided strongly demonstrates empathy towards the topic	The newsletter provided somewhat demonstrates empathy towards the topic	The message provided demonstrates little or no empathy towards topic
Documentation of Consent along with bibliography	Clear documentation of consent along with bibliography obtained	Consent along with bibliography obtained with incomplete information.	No evidence of consent along with bibliography available.

## **SUBJECT- HINDI 2ND LANGUAGE**

### **HOUSE – PRITHVI & AGNI**

**विषय-** (भारत का परिधान)

विभिन्न प्रांतों में पहने जाने वाले परिधान उसकी प्रांतीय और सांस्कृतिक विशेषता को परिलक्षित करते हैं। इसी कड़ी में स्वतंत्रता आंदोलन के समय खादी ने अपनी विशेष पहचान बनाई। खादी के महत्व को उद्घाटित करते हुए किन्हीं चार प्रदेशों के परिधान के सांस्कृतिक तथा सामाजिक महत्व को दर्शाते हुए सचित्र प्रस्तुतीकरण (PPT) तैयार कीजिए।

#### **Learning Objective**

- विभिन्न प्रांतों में पहने जाने वाले परिधान की जानकारी रखना।
- प्रदेशों के परिधान के सांस्कृतिक तथा सामाजिक महत्व के प्रति जानकारी रखना।
- सृजनात्मकता का विकास।
- स्थितियों की परख तथा उपयुक्त भाषा-कौशल का विकास।

#### **Learning Outcomes**

- विभिन्न प्रांतों में पहने जाने वाले परिधान के प्रति जानकार हुए।
- प्रदेशों के परिधान के सांस्कृतिक तथा सामाजिक महत्व को जानने में सक्षम हुए।
- सृजनात्मकता का विकास हुआ।
- स्थितियों की परख तथा उपयुक्त भाषा-कौशल का विकास हुआ।

### **HOUSE – VAYU & JAL**

**विषय-** (डिजिटल नागरिकता)

वर्तमान समय ने हम सभी को डिजिटल नागरिक बनाने में कोई कसर नहीं छोड़ी है। आज भी युवाओं के सुरक्षित भविष्य को ध्यान में रखते हुए उन्हें जिम्मेदार और सुरक्षित डिजिटल नागरिक बनाने की आवश्यकता है। विद्यार्थी होने के नाते डिजिटल शिष्टाचार, साइबर अपराधों के प्रति सजगता एवं सतर्कता बढ़ाने के लिए अपनी आवश्यक जिम्मेदारियों का उल्लेख करते हुए एक सचित्र प्रस्तुतीकरण (PPT) तैयार कीजिए।

#### **Learning Objective**

- जिम्मेदार और सुरक्षित डिजिटल नागरिक बनने में सक्षम होंगे।
- डिजिटल शिष्टाचार, साइबर अपराधों के प्रति सजग एवं सतर्क होंगे।
- सृजनात्मकता का विकास।

- स्थितियों की परख तथा उपयुक्त भाषा-कौशल का विकास।

### Learning Outcomes

- डिजिटल शिष्टाचार और साइबर अपराधों के प्रति सजग एवं सतर्क हुए।
- जिम्मेदार और सुरक्षित डिजिटल नागरिक बनाने में सक्षम हुए।
- सृजनात्मकता का विकास हुआ।
- स्थितियों की परख तथा उपयुक्त भाषा-कौशल का विकास हुआ।

### **RUBRICS FOR CLASS – VII (HINDI 2<sup>ND</sup> LANGUAGE)**

मानदंड	4	3	2	1
विषय वस्तु की प्रभावी एवं सृजनात्मक अभिव्यक्ति	विषय सामग्री से जुड़े तथ्य प्रयुक्त लेखों में सटीक एवं विषयानुरूप है।	एक या दो तथ्यात्मक त्रुटियों के अलावा अधिकांश तथ्य सही एवं विषयानुरूप है।	कुछ तथ्य विषयानुरूप हैं पर तीन से अधिक त्रुटियाँ पाई गई हैं।	प्रयुक्त लेखों में विषय सामग्री स्पष्ट नहीं है।
प्रस्तुतीकरण	अच्छे ढंग की तैयारी, टीम के सदस्यों का समन्वय सराहनीय, प्रस्तुतिकरण स्पष्ट एवं प्रभावी	पर्याप्त तैयारी, टीम के सदस्यों का परस्पर सहयोग देखा गया। प्रस्तुति के दौरान स्पष्टता पाई गई पर प्रभावी नहीं हो पाई।	कुछ विद्यार्थी ही लेखन कार्य में सहयोग देने के लिए तैयार, टीम के सदस्यों में परस्पर सहयोग का अभाव देखा गया। लिखित अभिव्यक्ति में आत्मविश्वास की कमी पाई गई।	छात्र तैयार नहीं, टीम वर्क का अभाव एवं लिखित प्रस्तुति अस्पष्ट एवं विषयानुरूप नहीं।
तकनीक एवं इंटरनेट संसाधनों का रचनात्मक उपयोग, विषयानुरूप चित्र संकलन	परियोजना के विषय की प्रभावी अभिव्यक्ति के लिए इंटरनेट से संकलित तथ्यों एवं तस्वीरों का अच्छा उपयोग।	परियोजना के विषय की अभिव्यक्ति के लिए इंटरनेट से संकलित तथ्यों एवं तस्वीरों का कुछ उपयोग।	इंटरनेट से संकलित तथ्यों एवं तस्वीरों, का उपयोग कम होने के कारण विषय की अभिव्यक्ति स्पष्ट तौर पर नहीं हो पाई।	इंटरनेट से संकलित तथ्यों एवं तस्वीरों का उपयोग नहीं होने के कारण विषयानुरूप अभिव्यक्ति नहीं हो पाई।
भाषा की उपयुक्तता (भाषा प्रयोग)	प्रस्तुतीकरण में वाक्य विन्यास, वर्ण विन्यास एवं विराम चिह्न संबंधी त्रुटियों का न होना। सहज एवं बोधगम्य भाषा का उपयुक्त प्रयोग	प्रस्तुतीकरण में वाक्य विन्यास, वर्ण विन्यास एवं विराम चिह्न संबंधी कुछ त्रुटियों का ही होना। विषय की सहज अभिव्यक्ति।	वाक्य विन्यास, वर्ण विन्यास एवं विराम चिह्न संबंधी त्रुटियों के कारण भाषा की उपयुक्तता का अभाव पाया जाना।	वाक्य विन्यास, वर्ण विन्यास एवं विराम चिह्न संबंधी अत्यधिक त्रुटियों के कारण विषयानुरूप भाषा का प्रयोग न हो पाना।

समग्र प्रस्तुति	परियोजना का समय प्रभाव दर्शकों के लिए रोचक और आकर्षक	परियोजना का समय प्रभाव दर्शकों का ध्यान आकर्षण करने के लिए पर्याप्त।	परियोजना की समय प्रस्तुति को आकर्षक बनाने के लिए कुछ प्रयास किया गया।	समग्र प्रस्तुति को रोचक बनाने के लिए विद्यार्थियों ने किसी प्रकार का प्रयास नहीं किया।
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## SUBJECT: BENGALI 2<sup>ND</sup> LANGUAGE

### TOPIC – FABRICS OF INDIA

#### HOUSE- PRITHVI & AGNI

परियोजना कार्य के उद्देश्यः

- भारत के वस्त्रशिल्प के चर्चा
- भारतीय संस्कृतिके जाना ओ तार पूर्व इतिहास विषये सचेतन हओया
- सृजनशीलतार विकास
- भाषाशैलीर विकास
- व्यवहारिक प्रयोगक्षमतार वृद्धि
- भाषार व्यवहार ओ विचारशक्तिर विकास

“नाना भाषा नाना बेश नाना परिधान,  
विविधेर मावे देख मिलन महान”

वैचित्र्येर मध्ये ढ्रक्य – एखानेई भारतेर स्वतन्त्रता। भारतेर नाना अङ्गले नाना धरणेर पोशाक देखा याय। एमनकि भारतेर अन्यतम ढ्रतिह्य शाडि- स्थानभेदे तार परिधानेर कौशलओ विभिन्न। भारतेर ढ्रई पोशाकेर विभिन्नताके अरणे रेखेई बांग्ला परियोजना कार्य रूपे ढ्रकटि पिपिटी प्रस्तुत कर यार विषयवस्तुते থাকवे,

- भारतेर नाना राज्जेर शाडिेर परिचय, तार डिजाइन ओ तार इतिहास (कमपन्फे पाँचटि)
- ये कान चार धरणेर शाडि परार कौशलेर प्रदर्शन ( छबिर व्यवहार)
- ये कान दुटि शास्त्रीय नृत्येर शाडि परार कौशलेर प्रदर्शन ( छबिर व्यवहार)
- उपयुक्त प्रच्छेदेर स्लाइड (Cover) ओ शिरोनाम (title)
- प्रासङ्गिक चित्र

निर्देशावलीः

- शाडि परार छबि पिपिटीर अन्तर्भूक्त हवे।
- व्यक्तिगत छबिर व्यवहारके अधिक मान्यता देओया हवे।
- कान भिडिओ व्यवहार करा यावे ना।
- शाडि परार पद्धतिर छबिर आवश्यकता नेई।

परियोजना कार्य के काङ्क्षित फलाफलः

परियोजना कार्य के द्वारा शिक्षार्थीर भारतेर ढ्रतिह्य, संस्कृति ओ तार प्राचीन इतिहास सम्पर्के परिचित हते पारवे। भारतेर वस्त्रशिल्पके आरुओ भलभावे बुझते शिखवे।

## Evaluation Rubrics

Skills- দক্ষতা	Competency – যোগ্যতা			
	4	3	2	1
Content (4 marks)	সকল বিষয় সঠিক ভাবে লেখা হবে এবং প্রতিটি ক্ষেত্র আলাদা ভাবে প্রতিফলিত হবে	শাড়ির ঐতিহ্যের ইতিহাসের উল্লেখ থাকলেও বিধি নিষেধের উল্লেখে অপ্রতুলতা	প্রয়োজনীয় বিষয়ের প্রতিটি ক্ষেত্রের উল্লেখ নেই	অসম্পূর্ণ কাজ
Research (4 marks)	ঐতিহ্যের ইতিহাসের স্পষ্ট ও যথাযথ উল্লেখ	প্রয়োজনীয় বিষয়ের অসম উল্লেখ	প্রয়োজনীয় বিষয়ের অনুপস্থিতি	ভুল পদ্ধতি বেছে নেওয়া
Creativity (4 marks)	বিষয়বস্তুর সাথে সমতা বজায় রেখে মৌলিক চিন্তাশীলতা	বিষয়বস্তুর সাথে সমতা বজায় থাকলেও মৌলিকতার অভাব	বিষয়বস্তু ও নামকরণে সমতার অভাব	নামকরণের অনুপস্থিতি
Art Integration (4 marks)	পরিচ্ছন্ন কাজ, উপযুক্ত প্রচ্ছদ ভাবনা, উপযুক্ত শিল্পভাবনা	উপযুক্ত প্রচ্ছদ কার্যের অপ্রতুলতা, সৃজনশীলতার অভাব	উপযুক্ত প্রচ্ছদের অভাব	প্রচ্ছদের অনুপস্থিতি
Overall Presentation (4 marks)	সুন্দর, পরিচ্ছন্ন উপস্থাপনা	সুন্দর, পরিচ্ছন্ন উপস্থাপনা, কার্যে আত্মবিশ্বাসের অভাব	কার্যে পরিচ্ছন্নতার অভাব	বানান ভুলের বাহুল্য

**Theme: Digital citizenship**

**House: Vayu, Jal**

পরিয়ोजना কার্যের উদ্দেশ্যঃ

- মানুষকে কীভাবে নিরাপদে এবং দায়িত্বশীলভাবে ইন্টারনেট ব্যবহার করতে শেখাবে
- সম্মানজনক এবং গঠনমূলক অনলাইন মিথস্ক্রিয়ায় জড়িত হতে শেখাবে
- সৃজনশীলতার বিকাশ
- ভাষাশৈলীর বিকাশ
- ব্যবহারিক প্রয়োগক্ষমতার বৃদ্ধি
- ভাষার ব্যবহার ও বিচারশক্তির বিকাশ

ডিজিটাল নাগরিকত্ব হল প্রযুক্তিকে দায়িত্বের সাথে, নিরাপদে এবং সম্মানের সাথে ব্যবহার করার ক্ষমতা। এতে অনলাইনে ব্যক্তিগত তথ্য রক্ষা করা, সাইবার হুমকি এড়ানো এবং তথ্য ও মিডিয়াকে সম্মানজনক, জ্ঞানপূর্ণ এবং আইনি উপায়ে ব্যবহার করার বিষয়ে আলোচনা করা হয়। মাইক রিবল ডিজিটাল ব্যবহারকারীদের কীভাবে দায়িত্বশীলভাবে প্রযুক্তি ব্যবহার করতে হয়

তা শেখানোর জন্য তিনটি নীতি তৈরি করেছেন: সম্মান, শিক্ষিত এবং সুরক্ষা। ডিজিটাল নাগরিকত্বের মধ্যে রয়েছে ডিজিটাল সাক্ষরতা, ডিজিটাল নিরাপত্তা এবং ডিজিটাল শিষ্টাচার।

বাংলা পরিষেজনা কার্যের অংশ হিসাবে পিপিটির মাধ্যমে একটি মৌলিক কমিক প্রস্তুত কর যার বিষয়বস্তুতে থাকবে,

- ডিজিটাল নাগরিকত্ব বিষয়ে সচেতনতার বৃদ্ধি
- এর জন্য আবশ্যিক নিয়মাবলী
- উপযুক্ত প্রচ্ছদের স্লাইড (Cover) ও শিরোনাম (title)
- প্রাসঙ্গিক চিত্র

পরিষেজনা কার্যের কাঙ্ক্ষিত ফলাফলঃ

ডিজিটাল নাগরিকত্ব গুরুত্বপূর্ণ কারণ এটি মানুষকে কীভাবে নিরাপদে এবং দায়িত্বশীলভাবে ইন্টারনেট ব্যবহার করতে হয় এবং সম্মানজনক এবং গঠনমূলক অনলাইন মিথস্ক্রিয়ায় জড়িত হতে শিখতে সাহায্য করে। ডিজিটাল নাগরিকত্ব অনলাইন আচরণের অনেক দিককে অন্তর্ভুক্ত করে, যার মধ্যে রয়েছে কীভাবে লোকেরা যোগাযোগ করে, ডিজিটাল মিডিয়ার সাথে যোগাযোগ করে, তৈরি করে এবং যোগাযোগ করে, তথ্য ভাগ করে এবং অনলাইনে নিজেদের প্রতিনিধিত্ব করে। শিক্ষার্থীরা এই বিষয়ে অনেক বেশি সচেতন হবে।

### Evaluation Rubrics

Skills- দক্ষতা	Competency – যোগ্যতা			
	4	3	2	1
Content (4 marks)	সকল বিষয় সঠিক ভাবে লেখা হবে এবং প্রতিটি ক্ষেত্র আলাদা ভাবে প্রতিফলিত হবে	বিধি নিষেধের উল্লেখে অপ্রতুলতা	প্রয়োজনীয় বিষয়ের প্রতিটি ক্ষেত্রের উল্লেখ নেই	অসম্পূর্ণ কাজ
Research (4 marks)	বিষয়ের স্পষ্ট ও যথাযথ উল্লেখ	প্রয়োজনীয় বিষয়ের অসম উল্লেখ	প্রয়োজনীয় বিষয়ের অনুপস্থিতি	ভুল পদ্ধতি বেছে নেওয়া
Creativity (4 marks)	বিষয়বস্তুর সাথে সমতা বজায় রেখে মৌলিক চিন্তাশীলতা	বিষয়বস্তুর সাথে সমতা বজায় থাকলেও মৌলিকতার অভাব	বিষয়বস্তু ও নামকরণে সমতার অভাব	নামকরণের অনুপস্থিতি
Art Integration (4 marks)	পরিচ্ছন্ন কাজ, উপযুক্ত প্রচ্ছদ ভাবনা, উপযুক্ত শিল্পভাবনা	উপযুক্ত প্রচ্ছদ কার্যের অপ্রতুলতা, সৃজনশীলতার অভাব	উপযুক্ত প্রচ্ছদের অভাব	প্রচ্ছদের অনুপস্থিতি
Overall Presentation (4 marks)	সুন্দর, পরিচ্ছন্ন উপস্থাপনা	সুন্দর, পরিচ্ছন্ন উপস্থাপনা, কার্যে আত্মবিশ্বাসের অভাব	কার্যে পরিচ্ছন্নতার অভাব	বানান ভুলের বাহুল্য

## **SUBJECT: SANSKRIT 3<sup>RD</sup> LANGUAGE**

### **THEME: FABRICS IN INDIA**

### **HOUSE: AGNI & PRITHVI**

#### **Learning Objectives:**

- Learn the industry of Indian fabrics
- Understand the value, culture of India
- Creative skill enhancement
- Writing Skill development

Unity in diversity – this is India's uniqueness. Different types of clothing are seen in different regions of India. Even one of India's traditional sarees - its wearing techniques vary from place to place.

As a part of your Sanskrit Project prepare a PPT which will include,

- Different styles of authentic and traditional cloth of different parts of India (minimum 6 states)
- Name of those dresses and the name of the states in Sanskrit
- Using pictures of the students will carry extra weightage
- Use proper Title & Pictures
- Label all the pictures properly
- Make a proper Cover Slide

#### **Learning Outcome:**

Students will know about culture, heritage and diversity of India. They will be aware of our fabric industry. It will help students to value our country.

#### **Evaluation Rubrics**

Skills	Competency			
	4	3	2	1
Content (4 marks)	All the parameters of the project is met	Distribution of information in each parameter is balanced	Not every area of the required subject is mentioned	Incomplete work

Research (4 marks)	The history, culture of India reflected properly	The history is present but Cultural information is missing	The information is not supported by authentic document	Project gone in wrong direction
Creativity (4 marks)	Fundamental thinking in keeping with content	Lacks originality even though content is on par	Lack of uniformity in content and nomenclature	No Title
Art Integration (4 marks)	Innovative appropriate art presentation, cover ideas	appropriate cover ideas, nice dressing ideas, inappropriate pictures	appropriate cover ideas missing, diversity in dresses are not shown	No Cover page or incomplete presentation
Overall Presentation (4 marks)	Visual appeal enhances understanding significantly.	Visual appeal is decent, contributing to understanding.	Visuals are somewhat relevant but could be improved for better understanding.	Visuals are minimal and do not aid understanding.

## **THEME: DIGITAL CITIZENSHIP**

### **HOUSE: VAYU, JAL**

#### **Learning Objectives:**

- Learn how to use the internet safely and responsibly
- Understand the value of digitalization
- Engaging in respectful and constructive online interactions
- Creative skill enhancement
- Writing Skill development

Digital citizenship is the ability to use technology responsibly, safely, and respectfully. It includes protecting private information online, avoiding cyber threats, and using information and media in a respectful, knowledgeable, and legal way.

Mike Ribble developed three principles to teach digital users how to responsibly use technology: respect, educate, and protect. Digital citizenship also includes digital literacy, digital safety, and digital etiquette

As a part of your Sanskrit Project,

- Spread awareness about Digital Citizenship by creating "info bubbles" in Sanskrit
- Poster of Safe Digital environment
- Use proper Title & Pictures
- Label all the pictures properly
- Make a proper Cover Slide



## Learning Outcome

Students will know about Digital citizenship which is important because it teaches people how to use technology responsibly and safely, and to respect others' human rights. It will also help them to protect themselves from online dangers like cyberbullying, scams, viruses, and privacy risks.

## Evaluation Rubrics

Skills	Competency			
	4	3	2	1
Content (4 marks)	All the parameters of the project is met	Distribution of information in each parameter is balanced	Not every area of the required subject is mentioned	Incomplete work
Research (4 marks)	The importance of digital citizenship reflected properly	The content is present but key information are missing	The information is not supported by authentic document	Project gone in wrong direction
Creativity (4 marks)	Fundamental thinking in keeping with content	Lacks originality even though content is on par	Lack of uniformity in content and nomenclature	No Title
Art Integration (4 marks)	Innovative appropriate art presentation, cover ideas	appropriate cover ideas, nice artwork, inappropriate pictures	appropriate cover ideas missing art form is not shown	No Cover page or incomplete art presentation
Overall Presentation (4 marks)	Visual appeal enhances understanding significantly.	Visual appeal is decent, contributing to understanding.	Visuals are somewhat relevant but could be improved for better understanding.	Visuals are minimal and do not aid understanding.

**LAKSHMIPAT SINGHANIA ACADEMY**  
**INTEGRATED PROJECT**  
**TERM -1 (2024-25)**  
**CLASS VII**  
**HINDI - 3<sup>rd</sup> LANGUAGE**

**विषय - भारतीय पोशाक**

भारत की सभ्यता संस्कृति और रहन-सहन की दुनिया भर में एक अलग पहचान है। जितना सुंदर भारत है, उससे कई गुना सुंदर यहाँ के लोगों का रहन-सहन है। देश के अलग-अलग राज्य का अपना एक अलग पहनावा है, जो यहाँ की भौगोलिकता तथा संस्कृति पर आधारित है। ऐसे ही किन्हीं चार राज्यों के पहनावे तथा उनकी विशेषताओं को दर्शाता हुआ एक सचित्र प्रस्तुतीकरण (पीपीटी) तैयार करें। जिसमें चारों दिशाओं के एक-एक राज्य सम्मिलित हों।

**Learning Objectives**

- भारतीय पोशाक प्रति विद्यार्थियों को जानकारी देना ।
- भारत की सभ्यता संस्कृति और रहन-सहन से परिचित कराना।
- किसी भी राज्य के पहनावे पर उस राज्य की भौगोलिक स्थिति के प्रभाव से परिचित कराना।
- उद्देश्यों की परख तथा उपयुक्त भाषा-कौशल का विकास।

**Learning Outcomes**

- भारतीय पोशाक प्रति विद्यार्थियों को जानकारी प्राप्त हुई ।
- भारत की सभ्यता संस्कृति और रहन-सहन से परिचित हुए।
- किसी भी राज्य के पहनावे पर उस राज्य की भौगोलिक स्थिति के प्रभाव से परिचित हुए।
- उद्देश्यों की परख तथा उपयुक्त भाषा-कौशल का विकास में सक्षम हुए।
- सृजनात्मकता का विकास हुआ।

## RUBRICS FOR EVALUATION

मानदंड	5	4	3	2
विषय वस्तु की प्रभावी एवं सटीक जानकारी (5)	विषय सामग्री से जुड़े तथ्य प्रयुक्त लेखों में सटीक एवं विषयानुरूप है।	एक या दो तथ्यात्मक त्रुटियों के अलावा अधिकांश तथ्य सही एवं विषयानुरूप है।	कुछ तथ्य विषयानुरूप है पर तीन से अधिक त्रुटियाँ पाई गई हैं।	प्रयुक्त लेखों में विषय सामग्री स्पष्ट नहीं है।
सचित्र प्रस्तुतिकरण (5)	अच्छे ढंग की तैयारी टीम के , सदस्यों का समन्वय सराहनीय, प्रस्तुतिकरण स्पष्ट एवं प्रभावी	पर्याप्त तैयारी टीम , के सदस्यों का परस्पर सहयोग देखा गया। प्रस्तुति के दौरान स्पष्टता पाई गई पर प्रभावी नहीं हो पाई।	कुछ विद्यार्थी ही लिखित विषय में सहयोग देने के लिए तैयार टीम के , सदस्यों में परस्पर सहयोग का अभाव देखा गया। लिखित अभिव्यक्ति में आत्मविश्वास की कमी पाई गई।	छात्र तैयार नहीं टीम वर्क का , अभाव एवं लिखित प्रस्तुति अस्पष्ट एवं विषयानुरूप नहीं।
तकनीक एवं इंटरनेट संसाधनों का रचनात्मक उपयोग , विषयानुरूप चित्र संकलन (5)	परियोजना के विषय की प्रभावी अभिव्यक्ति के लिए इंटरनेट से संकलित तथ्यों एवं तस्वीरों का अच्छा उपयोग ।	परियोजना के विषय की अभिव्यक्ति के लिए इंटरनेट से संकलित तथ्यों एवं तस्वीरों का कुछ उपयोग ।	इंटरनेट से संकलित तथ्यों एवं तस्वीरों का उपयोग , कम होने के कारण विषय की अभिव्यक्ति स्पष्ट तौर पर नहीं हो पाई।	इंटरनेट से संकलित तथ्यों एवं तस्वीरों का उपयोग नहीं होने के कारण विषयानुरूप अभिव्यक्ति नहीं हो पाई।
भाषा की उपयुक्तता समय प्रस्तुति (5)	प्रस्तुतिकरण में वाक्य विन्यासवर्ण विन्यास एवं , विराम चिह्न संबंधी त्रुटियों का न होना। सहज एवं बोधगम्य भाषा का उपयुक्त प्रयोग परियोजना का समग्र प्रभाव दर्शकों के लिए रोचक और आकर्षक।	प्रस्तुतिकरण में वाक्य विन्यासवर्ण , विन्यास एवं विराम चिह्न संबंधी कुछ त्रुटियों का ही हो विषय की सहज अभिव्यक्ति। परियोजना का समग्र प्रभाव दर्शकों का ध्यान आकर्षण करने के लिए पर्याप्त।	वाक्य विन्यासवर्ण , विन्यास एवं विराम चिह्न संबंधी त्रुटियों के कारण भाषा की उपयुक्तता का अभाव पाया जाना। परियोजना की समग्र प्रस्तुति को आकर्षक बनाने के लिए कुछ प्रयास किया गया।	वाक्य विन्यास , वर्ण विन्यास एवं विराम चिह्न संबंधी अत्यधिक त्रुटियों के कारण विषयानुरूप भाषा का प्रयोग न हो पाना । समग्र प्रस्तुति को रोचक बनाने के लिए विद्यार्थियों के प्रयास में अभाव।

# LAKSHMIPAT SINGHANIA ACADEMY

## PROJECT PLAN, TERM -I

2024-25

**Theme : Digital Citizenship**

**House : Jal, Vayu**

**Integration : Art, IT, Sanskrit, Hindi, Bengali 2nd Language, History**

**Marks : 20**

**CLASS-VII**

**SUBJECT – BENGALI 3RD LANGUAGE**

ডিজিটাল নাগরিকত্ব হল প্রযুক্তিকে দায়িত্বের সাথে, নিরাপদে এবং সন্মানের সাথে ব্যবহার করার ক্ষমতা। এতে অনলাইনে ব্যক্তিগত তথ্য রক্ষা করা, সাইবার সমস্যা এড়ানো এবং তথ্য ও মিডিয়াকে সন্মানজনক, জ্ঞানপূর্ণ ও আইনি উপায়ে ব্যবহার করার বিষয়ে আলোচনা করা হয়। মাইক রিবল দায়িত্বশীলতার সাথে কীভাবে প্রযুক্তিকে ব্যবহার করতে হয় সে বিষয়ে তিনটি নীতি তৈরি করেছেন। সেগুলি হল – সন্মান, শিক্ষা ও সুরক্ষা। ডিজিটাল নাগরিকত্বের মধ্যে পরে ডিজিটাল সাক্ষরতা, ডিজিটাল নিরাপত্তা এবং ডিজিটাল শিষ্টাচার।

বাংলা পরিযোজনা কার্যের অংশ হিসাবে একটি সচিত্র PPT তৈরি কর যার মধ্যে নিম্নলিখিত বিষয়গুলি থাকবে

- ডিজিটাল নাগরিকত্ব কী তার আলোচনা
- এর জন্য আবশ্যিক নিয়মাবলী
- ডিজিটাল সচেতনতা মূলক একটি স্লোগান
- প্রাসঙ্গিক চিত্র
- শিরোনাম

Digital citizenship is the ability to use technology responsibly, safely and respectfully. It discusses protecting personal information online, avoiding cyber issues and using information and media in a respectful, informed and legal manner. Mike Ribble has

developed three principles for how to use technology responsibly. They are – respect, education and protection. Digital Citizenship includes Digital Literacy, Digital Security and Digital Etiquette.

Make a pictorial PPT as part of the Bengali production task that will include the following topics

- Discussion of what digital citizenship is
- Mandatory rules for this
- A slogan for digital awareness
- Relevant images
- Give a suitable Title

### **পরিযোজনা কার্যের উদ্দেশ্য : (Learning Objectives)**

- মানুষ কীভাবে নিরাপদে ও দায়িত্বশীলভাবে ইন্টারনেট ব্যবহার করবে সে বিষয়ে অবগত হওয়া।( To educate people on how to use the Internet safely and responsibly. )
- সন্মানজনক ও গঠনমূলক ভাবে ইন্টারনেটের ব্যবহার সম্পর্কে ধারণা লাভ করা ( To understand the use of Internet in a respectful and constructive manner )
- সৃজনশীলতার বিকাশ।(Development of creativity.)
- ব্যবহারিক প্রয়োগক্ষমতার বৃদ্ধি।(Increased practical applicability.)
- ভাষাশৈলী ও বিচারশক্তির বিকাশ। (Development of language style and judgment.)

### **পরিযোজনা কার্যের কাঙ্ক্ষিত ফলাফল( Learning Outcome)**

ডিজিটাল নাগরিকত্ব গুরুত্বপূর্ণ, কারণ এটি মানুষকে নিরাপদে ও দায়িত্বশীলভাবে ইন্টারনেট ব্যবহার করতে শেখায় এবং সন্মানজনক ও গঠনমূলক অনলাইন মিথস্ক্রিয়ায় জড়িত হতে শিক্ষা দেয়। ডিজিটাল নাগরিকত্বের মধ্যে অনলাইন আচরনের অনেকগুলো দিক অন্তর্ভুক্ত, যার মধ্যে রয়েছে যোগাযোগ কৌশল, ডিজিটাল মিডিয়ায় সাথে তথ্য ভাগ করে নেওয়া, অনলাইনে নিজেদের প্রতিনিধিত্ব করা ইত্যাদি। শিক্ষার্থীরা এই পরিযোজনা কার্যের মধ্য দিয়ে এই গুরুত্বপূর্ণ বিষয় গুলি সম্পর্কে সচেতন হবে। (Digital citizenship is important because it teaches people to use the Internet safely and responsibly and to engage in respectful and constructive online interactions. Digital citizenship includes many aspects of online behavior, including communication strategies, sharing information with digital media,

representing oneself online, etc. Students will be aware of these important issues through this production activity.)

**Theme : Fabrics in India**

**House : Prithvi, Agni**

**Integration : Art, IT, Sanskrit, Hindi, Bengali 2<sup>nd</sup> Language, History**

**Marks : 20**

**CLASS-VII**

**SUBJECT – BENGALI 3<sup>RD</sup> LANGUAGE**

ভারতবর্ষের সভ্যতা ও সংস্কৃতি সমগ্র বিশ্বে বিশেষ উল্লেখের দাবী রাখে। ধর্ম, মত, ভাষা, পরিধান সব দিক থেকেই বড়বিচিত্র এ দেশ। বিশেষ করে এদেশের বেশ ভূষা অর্থাৎ পোশাক ও তার বুনন(Fabric)। যেমন – সুতি( Cotton ), রেশম( Silk ) ইত্যাদি।। বিভিন্ন রাজ্যের পোশাক, পোশাকের বুনন(Fabric) সেখানকার সভ্যতা, সংস্কৃতি এবং ভৌগোলিক পরিস্থিতি অনুসারে আলাদা আলাদা হয়। তাই পোশাক ও তার বুনন( Fabric) যেন বহন করে প্রত্যেক রাজ্যের নিজস্ব পরিচয়। ভারতের যে কোন চারটি রাজ্যের বিশেষ পোশাক ও তার বুননের(Fabric) ছবি সহ পরিচয় দিয়ে একটি PPT তৈরি কর, যেখানে থাকবে উত্তর, দক্ষিণ, পূর্ব ও পশ্চিম চারদিকের চারটি রাজ্যের চারটি বিশেষ পোশাক ও তার বুননের Fabric)নাম ও তার পরিচয় এবং সেই পোশাক পরে শিক্ষার্থীর ছবি।

(The civilization and culture of India deserves special mention in the whole world. This country is very diverse in terms of religion, opinion, language, dress. Especially the fabric of this country is very good. For example - cotton, silk etc. . The clothes, fabric of different states are different according to the civilization, culture and geographical situation. So clothes and its weaving (Fabric) carry the identity of each state. Create a

PPT with the name and identity of any of the four states of India and their fabrics and names of the four states of North, South, East and West. Photo of the student.)

### পরিযোজনা কার্যের উদ্দেশ্য : (Learning Objectives)

- ভারতের বিভিন্ন রাজ্যের পোশাক সম্পর্কে ধারণা লাভ করা। (To get an idea about the costumes of different states of India.)
- ভারতের সভ্যতা ও সংস্কৃতির সাথে পরিচিত হওয়া। (To familiarize with the civilization and culture of India.)
- বিভিন্ন রাজ্যের ভৌগোলিক পরিস্থিতি সম্পর্কিত ধারণা লাভ করা। (To get an idea of the geographical situation of different states.)
- সৃজনশীলতার বিকাশ। (Development of creativity)
- ব্যবহারিক প্রয়োগক্ষমতার বৃদ্ধি। (Increased practical applicability.)
- ভাষাশৈলি ও বিচারশক্তির বিকাশ। (Development of language style and judgment.)

### পরিযোজনা কার্যের কাঙ্ক্ষিত ফলাফল: (Learning outcome)

পরিযোজনা কার্যের দ্বারা শিক্ষার্থীরা ভারতের ঐতিহ্য, সংস্কৃতি ও তার প্রাচীন ইতিহাস সম্পর্কে অবহিত হতে পারবে। ভারতের বস্ত্র শিল্পকে আরো ভালভাবে বুঝতে শিখবে। (Through production activities, students will get to know about India's heritage, culture and its ancient history. Learn to understand the textile industry of India better. )

### RUBRICS

Skills– দক্ষতা	Competency – যোগ্যতা			
	4	3	2	1
Content (4 marks)	সকল বিষয় সঠিক ভাবে লেখা হবে এবং প্রতিটি ক্ষেত্র আলাদা ভাবে প্রতিফলিত হবে (All subjects will be correctly written and	বিষয়বস্তুর উল্লেখ অপ্রতুলতা (Inadequacy in reference to content)	প্রয়োজনীয় বিষয়ের প্রতিটি ক্ষেত্রের উল্লেখ নেই (Not every area of the required subject is mentioned)	অসম্পূর্ণ কাজ (Incomplete Work)

	each field will be reflected separately			
Research (4 marks)	বিষয়ের স্পষ্ট ও যথাযথ উল্লেখ (Clear and proper reference to the subject)	প্রয়োজনীয় বিষয়ের অসম উল্লেখ (Unequal mention of essentials)	প্রয়োজনীয় বিষয়ের অনুপস্থিতি (Absence of essentials)	ভুল পদ্ধতি বেছে নেওয়া (Choosing the wrong method)
Creativity (4 marks)	বিষয়বস্তুর সাথে সমতা বজায় রেখে মৌলিক চিন্তাশীলতা (Fundamental thinking in keeping with content)	বিষয়বস্তুর সাথে সমতা বজায় থাকলেও মৌলিকতার অভাব (Lacks originality even though content is on par)	বিষয়বস্তু ও নামকরণে সমতার অভাব (Lack of uniformity in content and nomenclature)	নামকরণের অনুপস্থিতি (Absence of nomenclature)
Art Integration (4 marks)	পরিচ্ছন্ন কাজ, উপযুক্ত প্রচ্ছদ ভাবনা, উপযুক্ত শিল্পভাবনা (Neat work, decent cover idea, decent art idea)	উপযুক্ত প্রচ্ছদ কার্যের অপ্রতুলতা, সৃজনশীলতার অভাব (Lack of proper cover work, lack of creativity)	উপযুক্ত প্রচ্ছদের অভাব (Lack of suitable cover)	প্রচ্ছদের অনুপস্থিতি (Absence of cover)
Overall Presentation (4 marks)	সুন্দর, পরিচ্ছন্ন উপস্থাপনা (Nice, clean presentation)	সুন্দর, পরিচ্ছন্ন উপস্থাপনা, কার্যে আত্মবিশ্বাসের অভাব (Nice, clean presentation, lack of confidence in action)	কার্যে পরিচ্ছন্নতার অভাব (Lack of cleanliness in practice)	বানান ভুলের বাহুল্য (Lot of spelling mistakes)